

Interior Design (ARID)

ARID 1120. Fundamental Concepts in Interior Design. 3 Hours.

Restricted to interior design majors. An introductory course focusing on elements and principles of interior design in relationship to contemporary issues within the building industry. Sustainability, accessible use, and the relationship of the built environment to human behavior is emphasized.

ARID 2111. Interior Design Studio I. 3 Hours.

Prerequisite: ART 1030, ART 1011 and ARID 1120 or permission of Department Head. Corequisite: ARID 2310. An introduction to residential design processes and space planning developed through manual architectural drafting skills. Field trips and site visits may be required.

ARID 2112. Interior Design Studio II. 3 Hours.

Prerequisite: ARID 2111 and 2310. Further development of the fundamentals of interior design as applied to designing residential or small scale commercial environments. Technical drafting, graphic presentation, and oral communication are emphasized. Site visits and field trips may be required.

ARID 2310. Interior Design Graphics and Presentation. 3 Hours.

Prerequisite: ART1030, ART 1011. Corequisite: ARID 2111. A study of hand drawing technical skills, such as freehand sketching, rendering techniques, technical drafting, along with one-point and two-point perspective utilizing color and black and white media as applied to the needs of interior design visual communication.

ARID 3111. Interior Design Studio III. 3 Hours.

Prerequisite: ARID 2112. The research and planning of built environments in connection with more complex, large-scale design projects. These projects emphasize design processes, creative problem solving, and effective communication through construction documents and presentation renderings. Field trips and site visits may be required.

ARID 3112. Interior Design Studio IV. 3 Hours.

Prerequisite: ARID 3111. Focus on large-scale spaces and more diverse and complex interior design issues, including relevant building codes and regulations. Site visits and field trips may be required.

ARID 3211. History of Interiors I. 3 Hours.

A historical examination of the formal and structural characteristics found in architecture, interior design, and furniture from the prehistoric to 18th century. The relationship between human behavior and the built environment is emphasized.

ARID 3212. History of Interiors II. 3 Hours.

An exploration and examination of architecture, interior design, and furniture of the 19th, 20th, and 21st centuries. Characteristics of various design styles and movements are emphasized.

ARID 3320. Materials for Interior Design. 3 Hours.

Prerequisite: ARID 2112, ARID 2310. Research and application of a variety of materials and methods used in the fabrication of interior finishes, furnishing, and environments. Field trips and site visits may be required.

ARID 3350. Lighting and Building Systems. 3 Hours.

Prerequisite: ARID 2112. Introduction to technical and aesthetic considerations of lighting, structural, mechanical, and interior building systems within built environments. Sustainability, domestic and international standards, and integrated technologies are emphasized. Case studies, field trips, and site visits may be required.

ARID 3411. Computers for Interior Design. 3 Hours.

Prerequisite: ART 2030 AND ARID 2111. Introduction to computer-aided design and drafting, software applications for 3D visualization, and design communication. The use of industry standard computer software to create and communicate design solutions is emphasized.

ARID 4000. Special Topics in Interior Design. 2-3 Hours.

Prerequisites: Junior or senior standing in the Interior Design Program or permission of the Department Head. A course for relevant topics not included in the official interior design curriculum. Format may vary. Course may be repeated with different topics for up to 9 hours of credit.

ARID 4010. Interior Design Internship. 3 Hours.

Prerequisite: ARID 3112 and permission of Internship Coordinator. Participation in the activities and processes of a professional interior design experience. Weekly self-assessment and documentation of professional activities by the student, and assessment by the internship supervisor, reviewed by the internship coordinator, are required for satisfactory completion of this course. Interviews for internship may be required.

ARID 4111. Interior Design Studio V. 3 Hours.

Prerequisite: ARID 3112. Design processes and solutions with issues relating to large-scale spaces. Emphasis is placed on creative and critical thinking, research, graphic and oral presentation skills. Site visits and field trips may be required.

ARID 4112. Interior Design Studio VI. 3 Hours.

Prerequisite: ARID 4111. The application of evidence-based design research to built environments in an international context. Construction drawings and renderings of designed spaces are developed that illustrate the application of concept development and ideation processes to communicate design solutions. Fields trips and site visits may be required.

ARID 4310. Advanced Graphics and Creative Techniques. 3 Hours.

Prerequisites: ARID 2310 and ARID 3111. Advanced problems in rendering, perspective drawing, and visual presentation of interior spaces. Methods of presentation are developed, including completed interior design projects with rendered perspectives and presentation boards.

ARID 4610. Professional Practice. 3 Hours.

Prerequisite: ARID 3112. Relationships among the business of interior design, professional practice, project management practices, planning a career path, achieving professional certification, and developing a professional portfolio. Field trips and site visits may be required.