Interior Design (ARID)

ARID 1120. Fundamental Concepts in Interior Design. 3 Hours.

Restricted to interior design majors. An introductory course focusing on understanding elements and principles of interior design and art, with an emphasis on relationships among behavior, the built environment, sustainability, and green design.

ARID 2111. Interior Design Studio I. 3 Hours.

Prerequisite: ART 1030, ART 1011 and ARID 1120 or permission of Department Head. Corequisite: ARID 2310. An introduction to residential design processes and space planning developed through manual architectural drafting skills. Field trips and site visits may be required.

ARID 2112. Interior Design Studio II. 3 Hours.

Prerequisite: ARID 2111. Further development of the fundamentals of interior design as applied to designing residential settings. Emphasis is placed on graphic presentation and oral communication. Site visits and field trips may be required.

ARID 2310. Interior Design Graphics and Presentation. 3 Hours.

Prerequisite: ART1030, ART 1011. Corequisite: ARID 2111. Freehand sketching, rendering techniques, axonometric projection, one-point and two-point perspective, color and black and white media applied to the needs of interior design communication.

ARID 3111. Interior Design Studio III. 3 Hours.

Prerequisite: ARID 2112 and portfolio review. Introduces topics and spaces of increasing scale and complexity in terms of function, aesthetics, needs and user satisfaction. Emphasis on communication of ideas through varied graphic formats: freehand sketches, technical drawings, computer applications, etc. Includes application of building codes, principles of universal design, and use of materials from sustainable sources. A variety of non-residential spaces are explored through projects. Residential spaces limited to institutional and hospitality applications.

ARID 3112. Interior Design Studio IV. 3 Hours.

Prerequisite: ARID 3111. Focus on large-scale spaces and more diverse and complex interior design issues, including relevant building codes and regulations. Site visits and field trips may be required.

ARID 3211. History of Interiors I. 3 Hours.

Prerequisite: ARID 1120. The historical examination of the formal and structural characteristics found in architecture, interior design, and furniture in significant periods. The course examines the relationship between human behavior and the built environment. Emphasis is placed on writing and the application of design terminology.

ARID 3212. History of Interiors II. 3 Hours.

Prerequisite: ARID 3211. Exploration of architecture, interior design, and furniture of the 19th and 20th centuries, with emphasis placed on characteristics of various design styles and movements.

ARID 3320. Materials for Interior Design. 3 Hours.

Prerequisite: ARID 2112, ARID 2310. Materials and methods used in the fabrication of interior furnishing and spaces. Knowledge of applications of varied materials and the creation of a reference notebook are required. Research and field trips may be required.

ARID 3350. Lighting and Building Systems. 3 Hours.

Prerequisite: ARID 2112. Introduction to aesthetic and technical considerations of lighting and other building systems required for interior spaces. The course content also addresses plumbing, HVAC, green and sustainable design, varied new products, and systems from domestic and international sources. Case studies, computations, site visits, and research are required.

ARID 3411. Computers for Interior Design. 3 Hours.

Prerequisite: ART 2030 AND ARID 2111. Introduction of computer-aided design and drafting, varied software and applications for 3D visualization and design communication. Emphasis is placed on gaining skill in the use of the computer in creating and communicating design solutions. Work may be linked to design studio projects.

ARID 4000. Special Topics. 2-3 Hours.

A course for relevant topics not included in the official interior design curriculum. Format may vary. Course may be repeated with different topics for up to 9 hours of credit.

ARID 4010. Interior Design Internship. 3 Hours.

Prerequisite: Junior standing in interior design and ARID 3112. A course designed to involve the student in the actual activities and processes of a professional interior design atmosphere. Interviews may be required. Assessment reviews are completed by student, internship supervisor and field supervisor. Written documentation and a journal are required.

ARID 4111. Interior Design Studio V. 3 Hours.

Prerequisite: ARID 3112. Design processes and solutions with issues relating to large-scale spaces. Emphasis is placed on creative and critical thinking, research, graphic and oral presentation skills. Site visits and field trips may be required.

ARID 4112. Interior Design Studio VI. 3 Hours.

Prerequisite: ARID 4111. Culmination of studio work examining large spaces with intricate criteria to explore, document, and incorporate into the design process. Communication is documented through varied media and methods. In-depth exploration of selected topics is included. Design and documentation of custom furnishings and casework are required. Field trips and site visits may be required.

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ARID 4310. Advanced Graphics and Creative Techniques. 3 Hours.

Prerequisites: ARID 2310 and ARID 3111. Advanced problems in rendering, perspective drawing, and visual presentation of interior spaces. Methods of presentation are developed, including completed interior design projects with rendered perspectives and presentation boards.

ARID 4610. Professional Practice. 3 Hours.

Prerequisite: ARID 3112. Relationships among the business of interior design, professional practice, project management practices, planning a career path, achieving professional certification, and developing a professional portfolio. Field trips and site visits may be required.